E-learning for architecture

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Our research, even despite its apparent fragmentary appearance, firmly believes in the idea that information science tools and the On-Line System should be utilized in innumerable ways in the various independent stages of an architect's learning itinerary, but that they can never totally replace the maieutic aspect of master-pupil relations, even if the masters, due to the extraordinary capacities of computer science, can be themselves multiplied, since, even though distant in space, they can be visibly and audibly next to us in a shared environment, even interacting with our own designs. We ourselves are spectators with other students gathered from all over the world to share together the most precious and unique moments in our and their educational growth. Research into the most effective way of realising this 'Augmented Reality' as the Americans call it, is our most ambitious objective, along with a parallel investigation into all the other possible stages of teaching in which information science technologies can be used as a normal and potent tool for the training of an architect.

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